

Lesson Plan 2: The Circle of Life Butterfly Game

To use along-side the Live Butterfly Kit* during or after the children have observed the stages of a Butterfly's life.

Age group: Year 2

Subject area: Science Key Stage 1

Curriculum objectives: Sc2 1b, 1c, 2f

Lesson objectives:

Pupils should learn:

- The life cycle of a Butterfly

Learning Outcomes:

Pupils will be able to

- Put the life cycle of a Butterfly in order.
- Label the life cycle correctly.
- Use scientific vocabulary related to a Butterfly.

Vocabulary Life cycle, Butterfly, Pupa, Lava, Caterpillar, Chrysalis

Resources:

- Copy of the Circle of Life playing pieces for each child
- Copy of the game board
- 1 dice per group
- Colouring pencils
- Set of rules per group
- Butterfly kit

Introduction

- Discuss and show the children the circle of life game board.
- What do they notice? (it is a complete circle that keeps going round)
- Explain that this is like the life of a butterfly – 'A circle of life.'
- Who can tell me what we observed happening in the butterfly kit.
- Discuss the stages the children have observed so far.
- Explain the game
- Children colour their pieces, play the game, collect the pieces and label their diagram.

Plenary

Who managed to collect all their playing pieces in order?

What problems did you have?

Who can explain the life cycle of a Butterfly or Moth?

Do we know of any other creatures which change as much as a butterfly during their lifecycle?

Additional Suggestions

You can print out coloured versions of the board and pieces from www.SpottyGreenFrog.co.uk. Cut out and laminate these so that they can be re-used.

**Live Butterfly Kits are available from www.SpottyGreenFrog.co.uk*



- Choose 5, 10 or 33 caterpillars for classroom use.
- Buy the net one year and in subsequent years buy refill caterpillar vouchers

www.SpottyGreenFrog.co.uk

Queries? Call: 01962 889460 or email:

info@SpottyGreenFrog.co.uk